



Aspect 5

Alliteration

I spy names

With a small group of children sitting in a circle, start the game by saying *I spy someone whose name begins with...* and give the sound of the first letter, for example 's' for Satish. Then ask: *Who can it be?* Satish stands up, everyone says his name and he carries on the game, saying *I spy someone whose name begins with...*, and so on. If any children call out the name before the child with that name, still let the child whose name it is take the next turn.



Making aliens

Before the activity begins, think of some strange names for alien creatures. The alien names must be strings of non-words with the same initial sound, for example:

Ping pang poo pop, Mig mog mully mo, Fo fi fandle fee.

Write them down as a reminder.

Talk to the children about the names and help them to imagine what the strange creatures might look like. Provide creative or construction materials for the children to make their own alien.

Comment as the children go about shaping the aliens and use the aliens' strange names. Invite the children to display their aliens along with the aliens' names.

Make the pattern clearer by emphasising the initial sound of an alien's name. Draw the children's attention to the way you start each word with the shape of your lips, teeth and tongue.

